San José State University
Animation/Illustration – Department of Design
ANI 101/ Visual Storytelling/ Spring 2022

Course and Contact Information

Instructor:	Angela Wu
Office Location:	Art 219
Telephone:	(408) 924-4640
Email:	angela.wu@sjsu.edu
Office Hours:	TU/TH 10:30-11:30am by email appointment only
Class Days/Time:	TU/TH 12-2:50pm; 3-5:50pm
Classroom:	online; Art Building 243
Prerequisites:	ANI 010, ANI 011; Allowed declared Animation major only

Course Format

Important Web Pages and Class Messaging

ANI Program Google group (mandatory for ANI students): http://www.shmgoogle.com/
Canvas
SyncSketch
Google Drive

Instructor Interaction

Email is the best way to contact me outside of class. Emails are usually answered within 24-48 hours, during regular business hours, M-F 8am-6pm.

Course Description

Basic principles of animation and illustration stressing composition, sequential visual storytelling, value drawing and other visual art techniques utilized by professionals in the screen arts industry.

Course Learning Outcomes (CLO)

Upon successful completion of this course, students will be able to:

- Demonstrate the ability to create an illustration from concept to finished artwork using traditional illustration process, including brainstorming, thumbnails, sketching, taking photo reference, drawing, and final.

- Recognize the elements of visual composition and incorporate them into an illustration.

- Recognize the importance of storytelling and apply storytelling concepts to original ideas.

- Describe the basic principles of story structure.

- Analyze and critique the content and quality of peer work.

- Implement professional practices such as project management, time management, setting goals, and making deadlines.

Required Texts/Readings

There are no required texts. Recommended books will be discussed during class.

Technology requirements / equipment / material

Below is a supply list for this class.

<u>Required Art Supplies</u>
Crowquill nibs and holders
Black India Ink
Pencils and Pens
Heavyweight Color Copy Paper (8.5x11")
Drawing Paper (minimum 8.5x11")
Sketchbook (minimum 8x5")
Marker paper (minimum 8.5x11")
Tracing Paper (minimum 8.5x11")

<u>Required Digital and Lighting Equipment</u>
Laptop
Adobe Creative Suite
Camera (or a scanner)
Desklamps
Printer
Headphones/earbuds/earphones

<u>Optional</u>
Black brush pen
Bristol Board smooth surface
Wacom digital drawing tablet or equivalent

Please see supply list pdf for more info.

Course Requirements and Assignments

Success in this course is based on the expectation that students will spend, for each unit of credit, a minimum of 45 hours over the length of the course (normally three hours per unit per week) for instruction, preparation/studying, or course related activities, including but not limited to internships, labs, and clinical practica. Other course structures will have equivalent workload expectations as described in the syllabus.

Final Examination or Evaluation

Finals 12pm class: Tuesday May 24 9:45am-12pm
Finals 3pm class: Wednesday May 18 2:45-5pm

Grading Information

Grades and class status can be checked any time during the semester by making an appointment during office hours.

Specific assignments will be given throughout the semester. Students are required to complete assigned work to a satisfactory level in a timely manner.

Late work will not be accepted unless the instructor has given prior approval. Students are responsible for completing all work assigned during any absences. Students are responsible for checking Canvas and with classmates for instruction, deadlines and assignments given during any absences.

Grade Breakdown:
Homework: 30%
Midterm Portfolio: 25%
Final Portfolio: 35%
Class Participation: 10 %

A grades indicate excellent work.
B grades indicate above average work.
C grades indicate average work.
D grades indicate below average work.
F grades are failing.

A plus = 100% to 97%
A = 96% to 93%
A minus = 92% to 90%
B plus = 89% to 87%

B = 86% to 83%
B minus = 82% to 80%
C plus = 79% to 77%
C = 76% to 73%
C minus = 72% to 70%
D plus = 69% to 67%
D = 66% to 63%
D minus = 62% to 60%
F = 59% to 0%

Classroom Protocol

Animation/Illustration Program Policies

- Students must arrive to class on time with materials ready to work.
- Cell phones must be silenced.
- Private conversations during lectures and class discussions are not permitted.
- No checking email or using laptops for activities unrelated to the class.
- No playing personal audio through speakers, use headphones only.
- Do not prop open any doors.
- Do not leave valuable items unattended.
- Do not leave the classroom without cleaning your area.
- Be courteous to others, keep private conversations quiet.
- Aromatic foods are not allowed in any of the classrooms or labs.
- Please be attentive to your personal hygiene.

Computer Labs: Violation of rules will result in loss of lab access for the whole semester

- No food or beverages by the workstations.
- Do not change the connections on the equipment.
- Do not move any equipment in the lab.
- No traditional painting.

University Policies

Per University Policy S16-9 *(http://www.sjsu.edu/senate/docs/S16-9.pdf)*, relevant information to all courses, such as academic integrity, accommodations, dropping and adding, consent for recording of class, etc. is available on Office of Graduate and Undergraduate Programs' Syllabus Information web page at http://www.sjsu.edu/gup/syllabusinfo

Academic Integrity Policy (Academic Senate Policy F15-7)

"The University's Academic Integrity policy, located at http://www.sjsu.edu/senate/docs/S07-2.pdf, requires you to be honest in all your academic course work. Faculty members are required to report all infractions to the

Office of Student Conduct and Ethical Development. The Student Conduct and Ethical Development website is available at https://www.sjsu.edu/studentconduct/

Instances of academic dishonesty will not be tolerated by the Animation/Illustration program. Cheating on exams, plagiarism, presenting the work of another as your own, or the use of another person's ideas without giving proper credit will result in AUTOMATIC EXPULSION FROM AND FAILURE OF THE COURSE, with possible expulsion from the Animation/Illustration Major. A second offense will result in IMMEDIATE EXPULSION from the Animation/Illustration Major.

This includes but is not limited to copying someone else's imagery, altering someone else's imagery, altering a pre-existing 3D model, tracing or copying animation, and submitting someone else's notes for a grade.

Consent for Recording of Class and Public Sharing of Instructor Material
- University Policy S12-7, http://www.sjsu.edu/senate/docs/S12-7.pdf, requires students to obtain instructor's permission to record the course.
- Common courtesy and professional behavior dictate that you notify someone when you are recording him/her. You must obtain the instructor's permission to make audio or video recordings in this class.
- Such permission allows the recordings to be used for your private, study purposes only. The recordings are the intellectual property of the instructor; you have not been given any rights to reproduce or distribute the material."
- If you wish to record the class, you must request permission in writing and indicate whether for the whole semester or on a class by class basis.
- In classes where active participation of students or guests may be on the recording, permission of those students or guests should be obtained as well.
- Course material developed by the instructor is the intellectual property of the instructor and cannot be shared publicly without his/her approval. You may not publicly share or upload instructor generated material for this course such as exam questions, lecture notes, or homework solutions without instructor consent.

Student Support Services

Accessible Education Center

Presidential Directive 97-03 requires that students with disabilities requesting accommodations register with the Accessible Education Center (AEC) to establish a record of their disability. AEC will contact the instructor with further details, if needed
If special arrangements are needed in cases of emergency or if the building must be evacuated, please make arrangements with the instructor.

Peer Connections

Students tutoring and mentoring students
http://peerconnections.sjsu.edu

Counseling and Psychological Services

https://www.sjsu.edu/counseling/

SJSUCares

Spartan Food Pantry, CalFresh, other resources
https://www.sjsu.edu/sjsucares/

Academic Advising

General Education Advising, Student Success Centers
https://www.sjsu.edu/advising/

Academic Technology

Laptop Checkouts and other tech related resources for students
https://www.sjsu.edu/it/services/academic-tech/index.php
https://www.sjsu.edu/it/services/academic-tech/equipment-loaning/index.php

Covid-19 Related FAQs

https://www.sjsu.edu/healthadvisories/faq/index.php

Internet Connectivity

https://www.sjsu.edu/workanywhere/faq/index.php
Some companies are offering low-cost internet for qualified individuals (scroll down to the last FAQ on this page)

ANI 101 SP 2022 Course Schedule

Please note that the schedule is subject to change

Course Schedule

Week	Date	Topics, Readings, Assignments, Deadlines
1		
1	1/27	First day of class, class overview
2	2/1	Crowquill
2	2/3	Crowquill cont
3	2/8	Translating Reference
3	2/10	Moodboards
4	2/15	Composition
4	2/17	Composition continued
5	2/22	Rough Pencils
5	2/24	Rough Pencils cont
6	3/1	Inking Studies
6	3/3	Inking Studies
7	3/8	Tight Pencils
7	3/10	Tight Pencils
8	3/15	Portfolio Prep
8	3/17	Portfolio Prep
9	3/22	Story
9	3/24	MIDTERMS
10	3/29	SPRING RECESS
10	3/31	SPRING RECESS
11	4/5	Comic Book Concerns
11	4/7	Comic Book Concerns
12	4/12	Story Analysis
12	4/14	Story Analysis

Week	Date	Topics, Readings, Assignments, Deadlines
13	4/19	Character Design
13	4/21	Character Design
14	4/26	Rough Layouts
14	4/28	Rough Layouts
15	5/3	Tight Layouts
15	5/5	Tight Layouts
16	5/10	Inking
16	**5/12**	Last Day of Class
Final Exam		Finals 12pm class: Tuesday May 24 9:45am-12pm
		Finals 3pm class: Wednesday May 18 2:45pm-5pm